

# Computer aided verification

## Lecture 2:

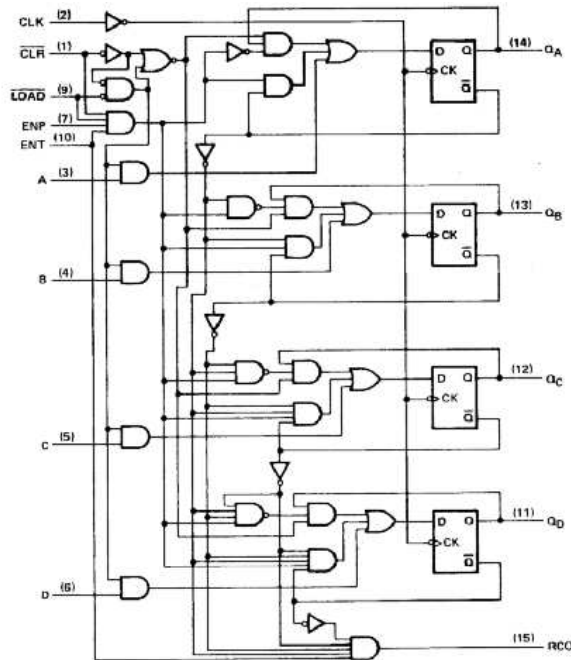
### Expressing properties of systems in Linear Temporal Logic (LTL)

Sławomir Lasota  
University of Warsaw

- Modeling systems as Kripke structures
- LTL
- Expressivity
- Model checking

# Modeling systems as Kripke structures

```
01523 Dim lQuoteCount As Long
01524 Dim lcount As Long
01525 Dim sChar As String
01526 Dim sPrevChar As String
01527
01528 ' Starts with Rem it is a comment
01529 sLine = Trim(sLine)
01530 If Left(sLine, 3) = "Rem" Then
01531     CleanUpLine = ""
01532     Exit Function
01533 End If
01534
01535 ' Starts with ' it is a comment
01536 If Left(sLine, 1) = "'" Then
01537     CleanUpLine = ""
01538     Exit Function
01539 End If
01540
01541 ' Contains ' may end in a comment, so test if it is a comment or in the
01542 ' body of a string
01543 If InStr(sLine, "'") > 0 Then
01544     sPrevChar = ""
01545     lQuoteCount = 0
01546
01547     For lcount = 1 To Len(sLine)
01548         sChar = Mid(sLine, lcount, 1)
01549
01550         ' If we found "" then an even number of " characters in front
01551         ' means it is the start of a comment, and odd number means it is
01552         ' part of a string
01553         If sChar = "" And sPrevChar = "" Then
01554             If lQuoteCount Mod 2 = 0 Then
01555                 sLine = Trim(Left(sLine, lcount - 1))
01556                 Exit For
01557             End If
01558         ElseIf sChar = "" Then
01559             lQuoteCount = lQuoteCount + 1
01560         End If
01561         sPrevChar = sChar
01562     Next lcount
01563 End If
01564
```



# Kripke structure (model)

**Def.:** Kripke structure  $M = \langle S, S_{\text{init}}, \rightarrow, L \rangle$

- $S_{\text{init}} \subseteq S$  nonempty set of initial states
- $\rightarrow \subseteq S \times S$  transition relation
- $L : S \rightarrow \mathcal{P}(P)$ ,  $P$  - atomic properties (propositional variables)

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**no deadlock!**

$$\forall s \in S. \exists s' \in S. s \rightarrow s'$$

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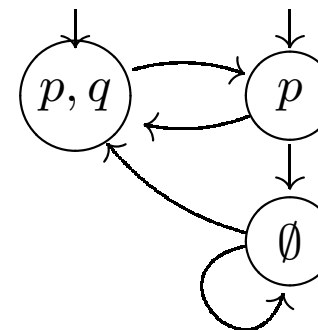
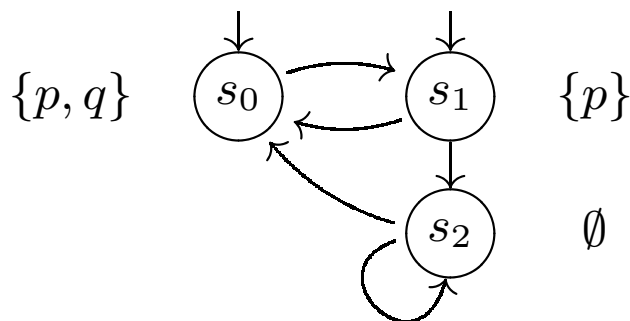
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# Abstraction: program $\mapsto$ Kripke structure

Proc<sub>1</sub>

private:

wants<sub>1</sub> := true;

turn := 2;

/\* attempts \*/

(!wants<sub>2</sub>  $\vee$  turn = 1);

/\* critical section \*/

wants<sub>1</sub> := false;

goto private

$N_1$

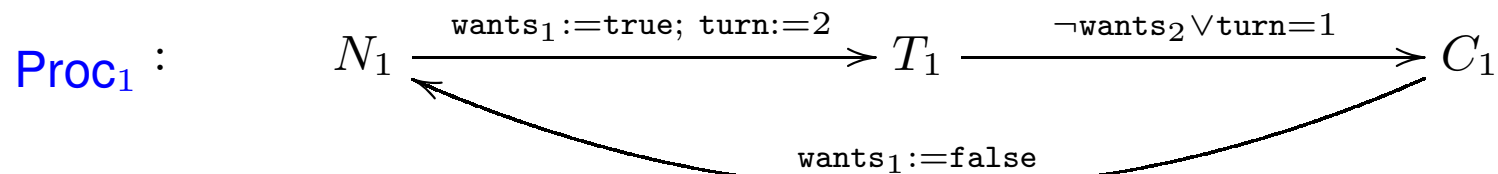
$T_1$

$C_1$

# Abstraction: program $\mapsto$ Kripke structure

Proc<sub>1</sub>

```
private:                                N1  
    wants1 := true;  
    turn := 2;  
  
/* attempts */                          T1  
  
(!wants2 ∨ turn = 1);  
  
/* critical section */                  C1  
  
wants1 := false;  
goto private
```





# Abstraction: program $\mapsto$ Kripke structure

Proc<sub>1</sub>

private:

wants<sub>1</sub> := true;

turn := 2;

/\* attempts \*/

(!wants<sub>2</sub>  $\vee$  turn = 1);

/\* critical section \*/

wants<sub>1</sub> := false;

goto private

Proc<sub>2</sub>

private:

wants<sub>2</sub> := true;

turn := 1;

/\* attempts \*/

(!wants<sub>1</sub>  $\vee$  turn = 2);

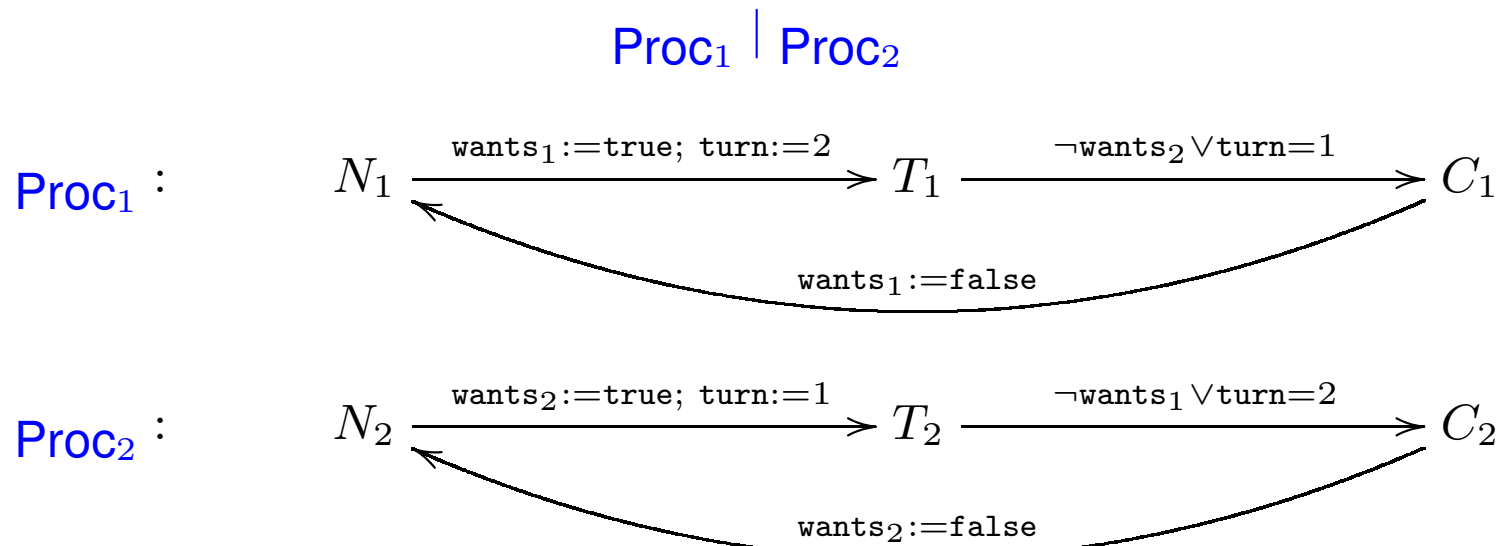
/\* critical section \*/

wants<sub>2</sub> := false;

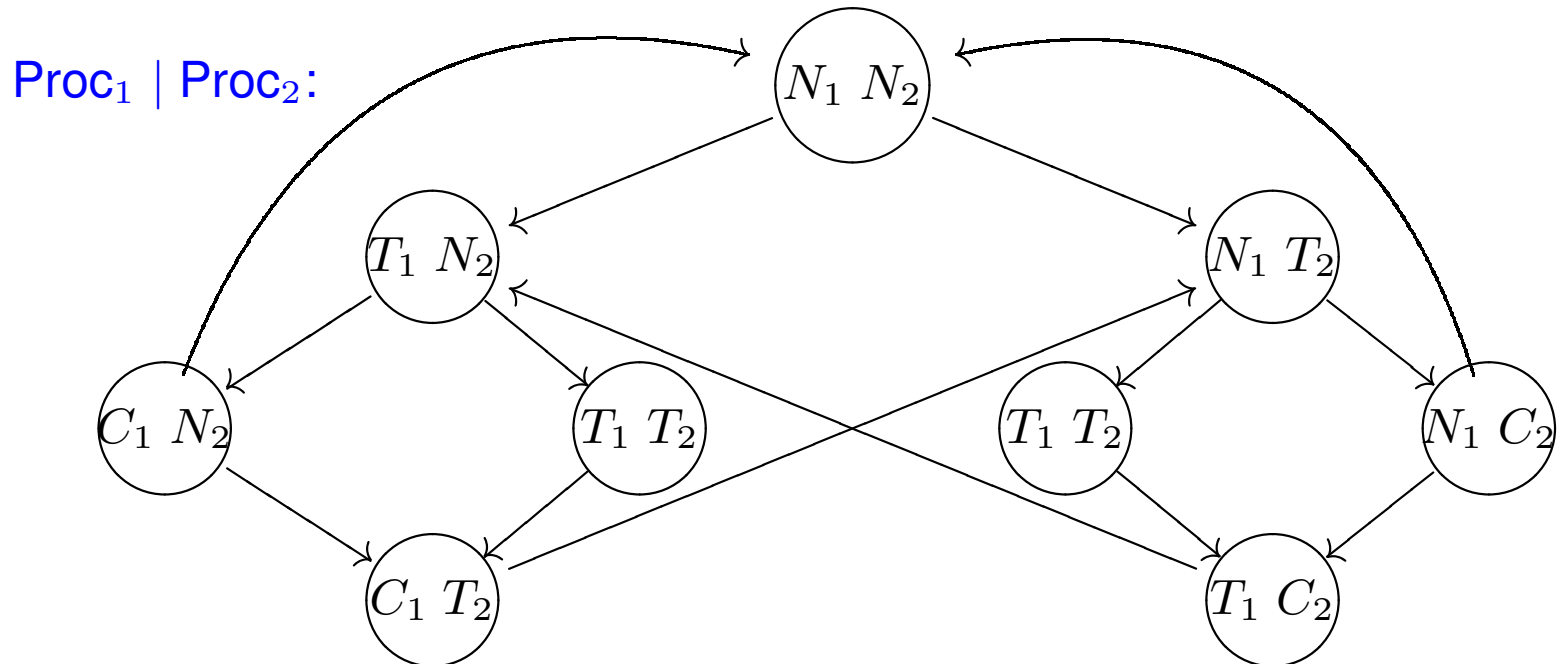
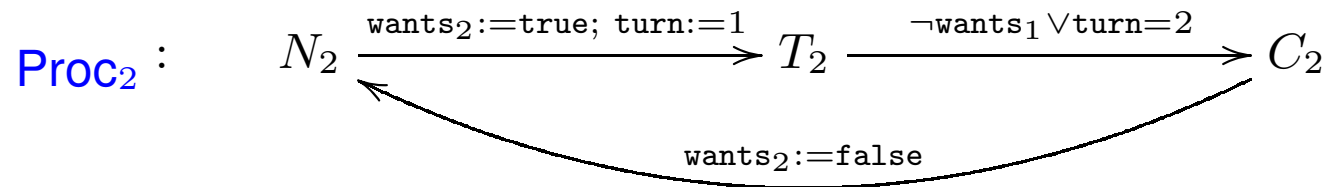
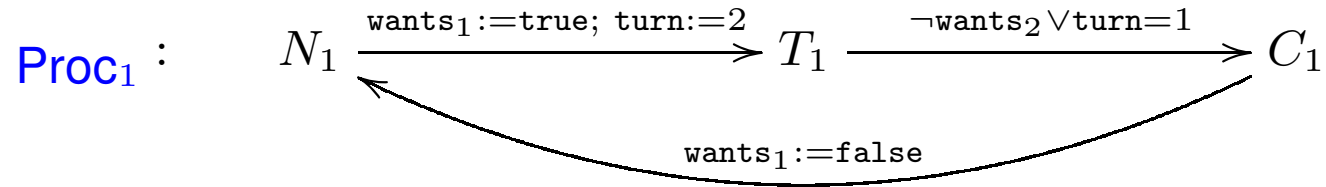
goto private

# Abstraction: program $\mapsto$ Kripke structure

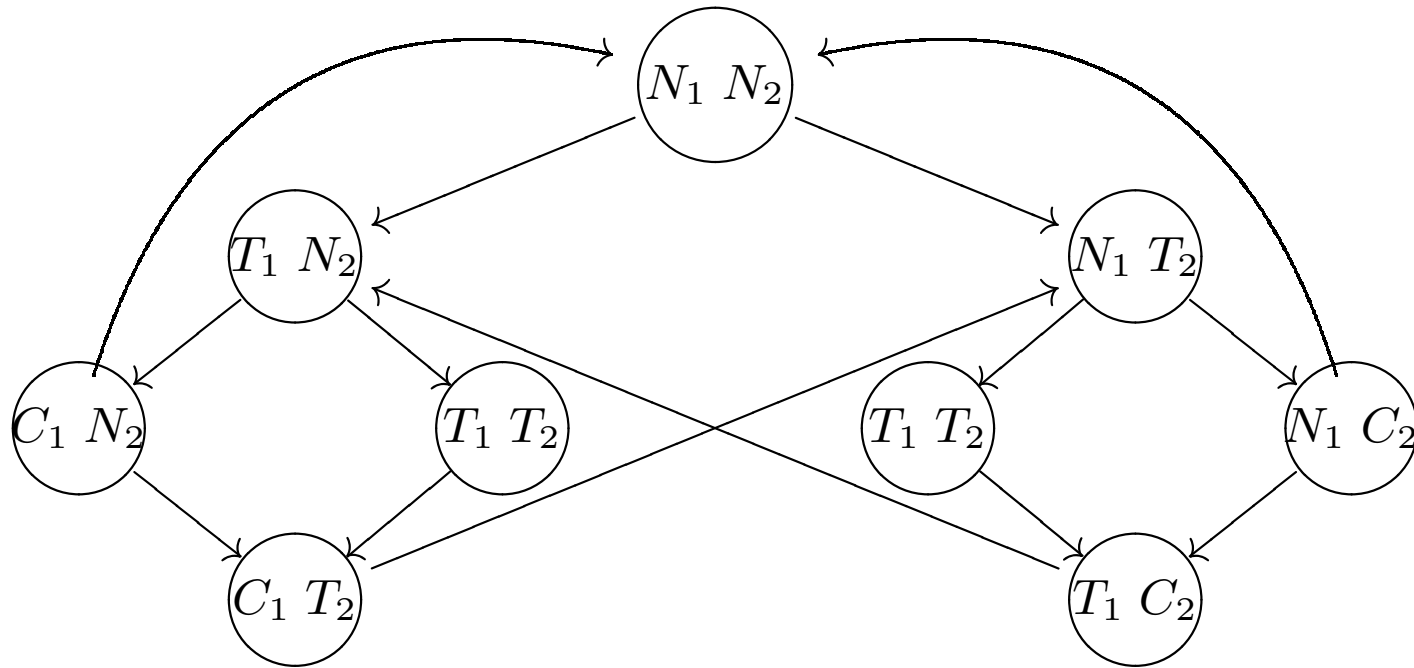
- $N_i$  private section
- $T_i$  attempt to enter critical section
- $C_i$  critical section



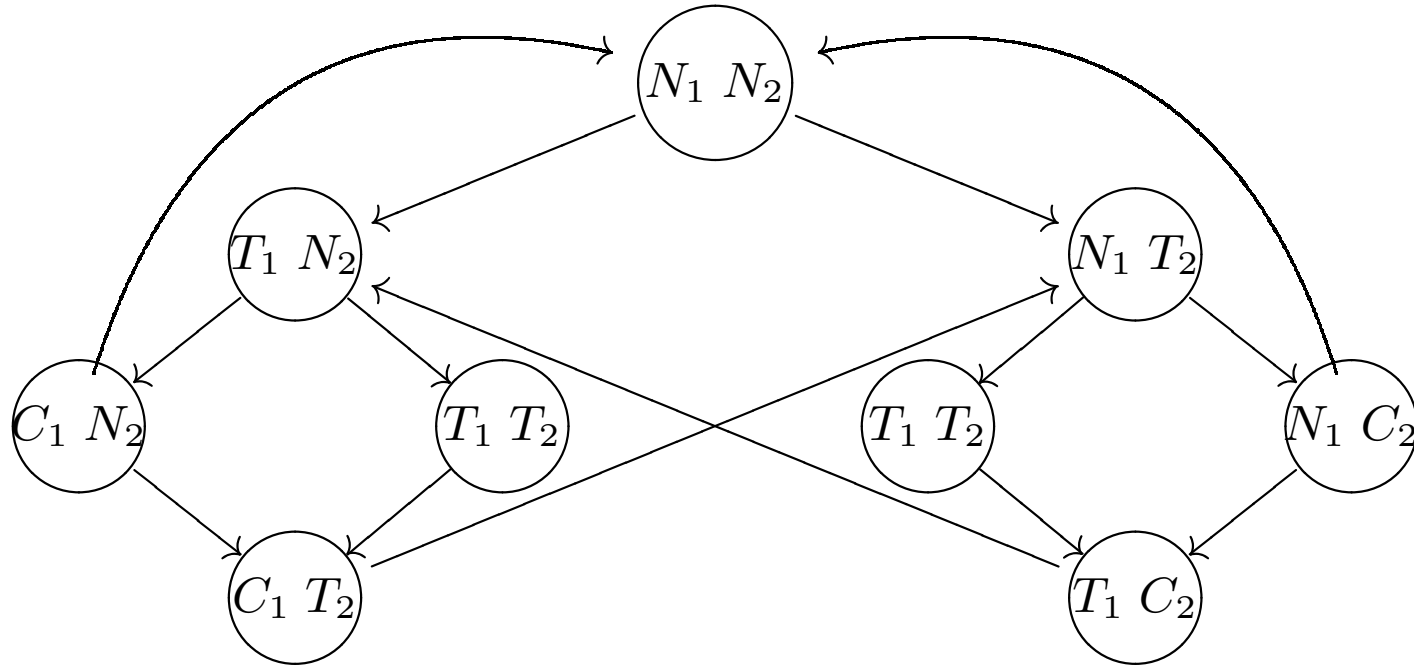
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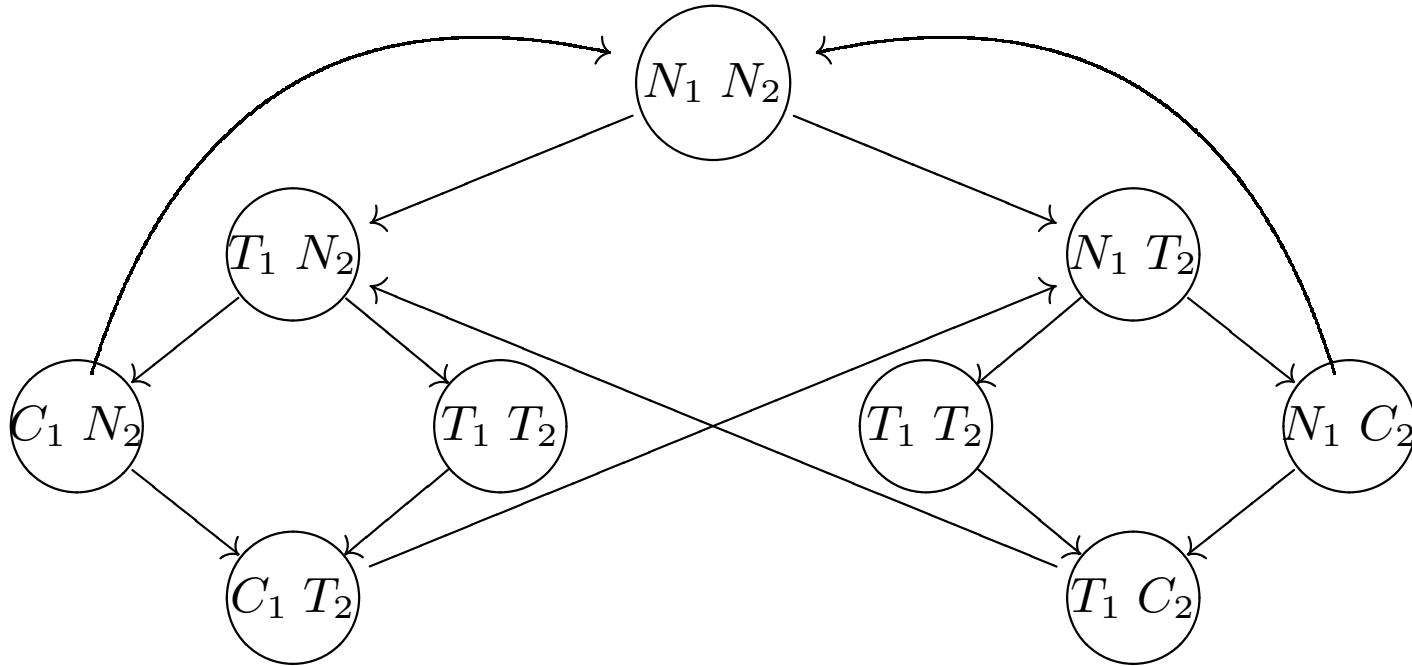


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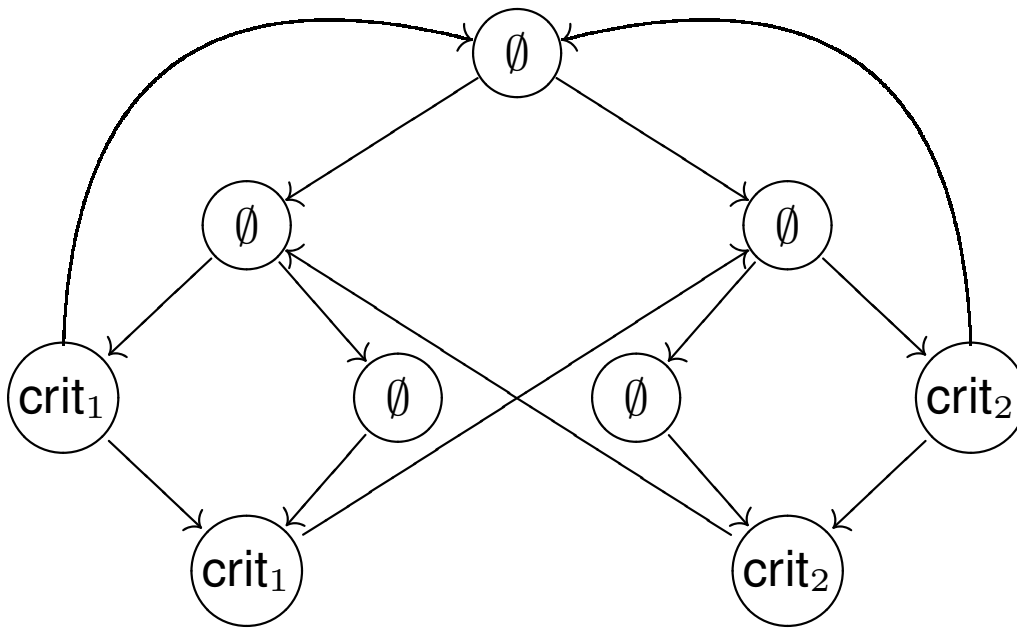


$P = \{\text{crit}_1, \text{crit}_2\}$

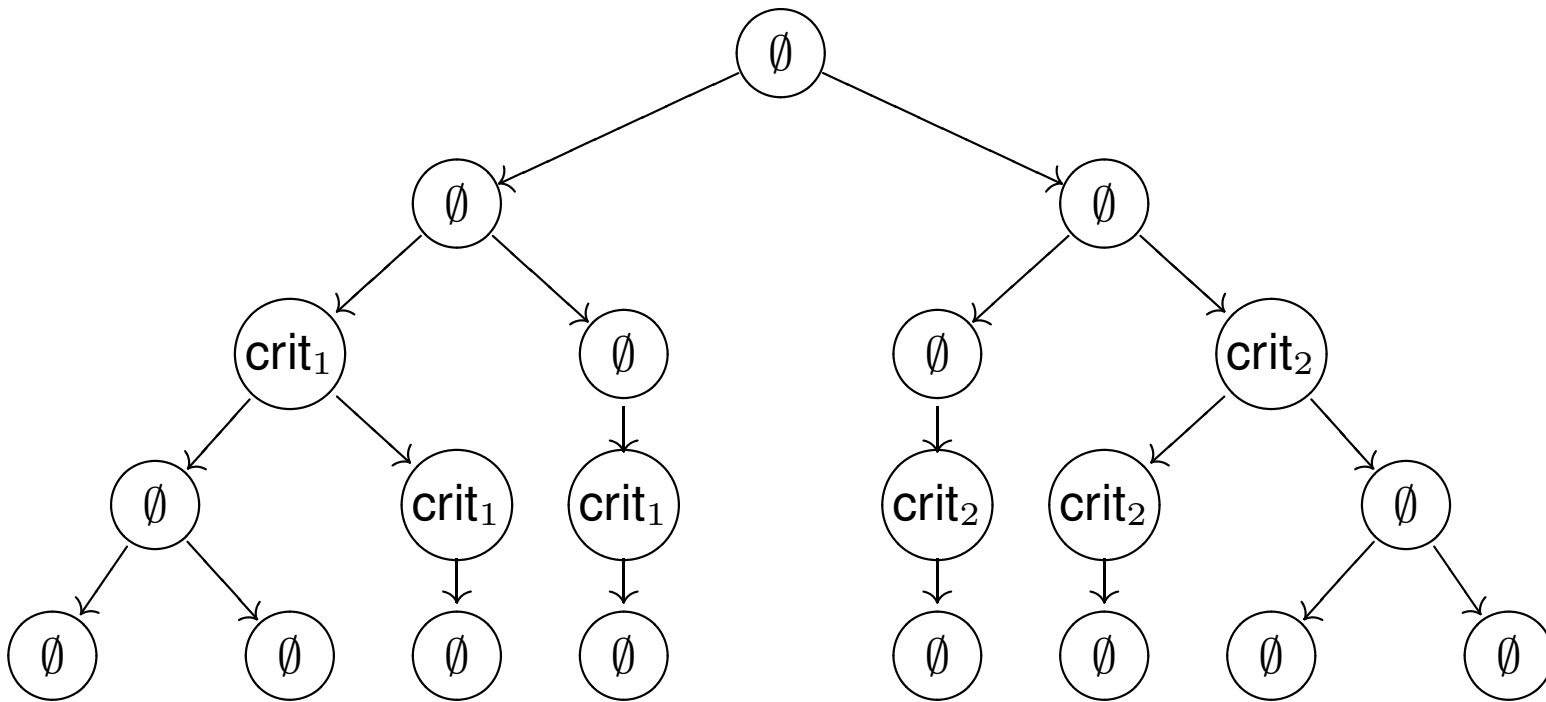
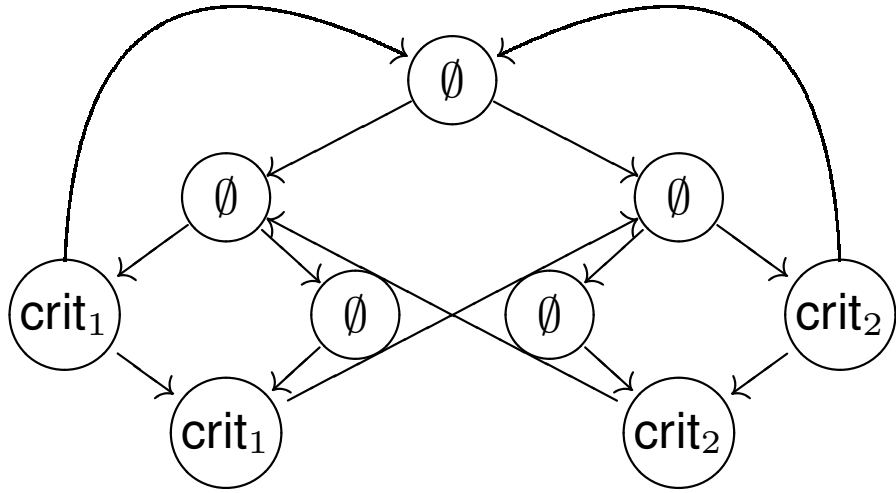
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# Kripke structure $\mapsto$ tree

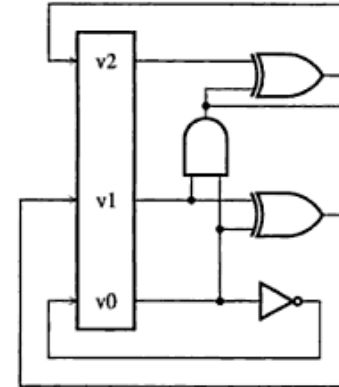


...

$$v'_0 := \neg v_0$$

$$v'_1 := v_0 \oplus v_1$$

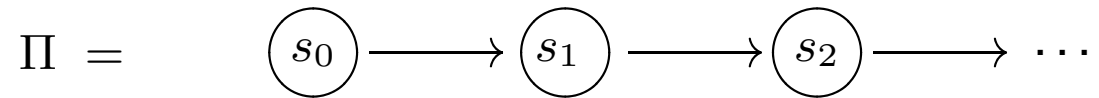
$$v'_2 := (v_0 \wedge v_1) \oplus v_2$$



**Question:** What is the induced Kripke structure?

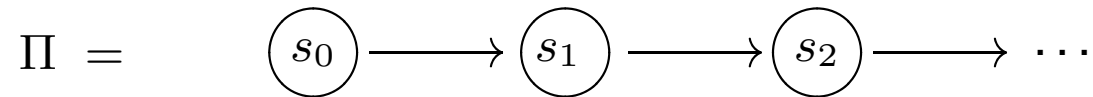


**Def.:** Path (**run**) is a maximal sequence



**Notation:**  $|\Pi|$  – number of states in  $\Pi$

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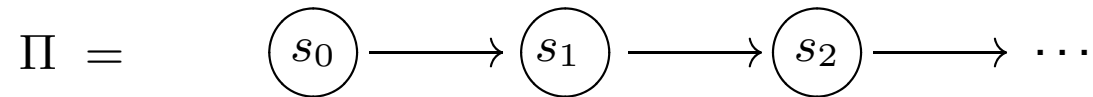


**Notation:**  $|\Pi|$  – number of states in  $\Pi$

LTL says about paths.

In a Kripke structure  $M$ , formula  $\phi \in \text{LTL}$  is interpreted as follows:  
**for every path  $\Pi$  such that  $s_0 \in S_{\text{init}}$ ,  $\phi$  holds.**

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**for every path  $\Pi$  such that  $s_0 \in S_{\text{init}}$ ,  $\phi$  holds.**

**Notation:**  $M \models \phi$ ,  $\Pi \models \phi$

LTL

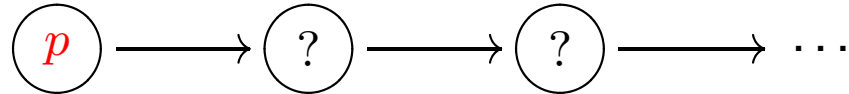
**Def.:** LTL (Linear Temporal Logic)

$$\phi := p \mid \neg\phi \mid \phi_1 \wedge \phi_2 \mid \mathbf{X}\phi \mid \phi_1 \mathbf{U}\phi_2$$

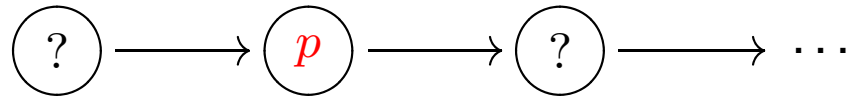
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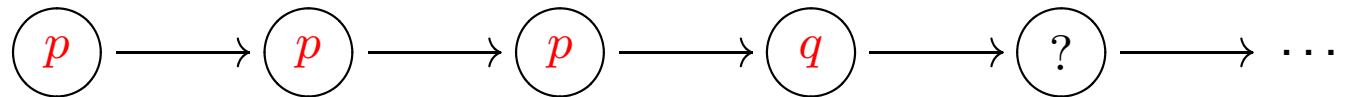
$p$



$\mathbf{X}p$



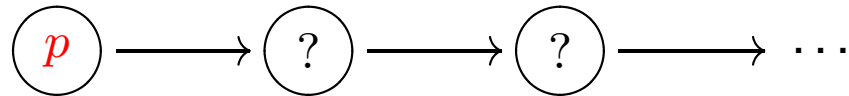
$p\mathbf{U}q$



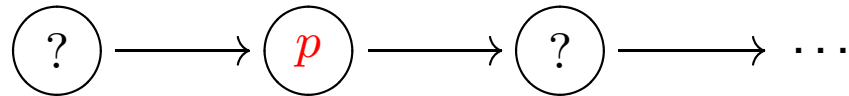
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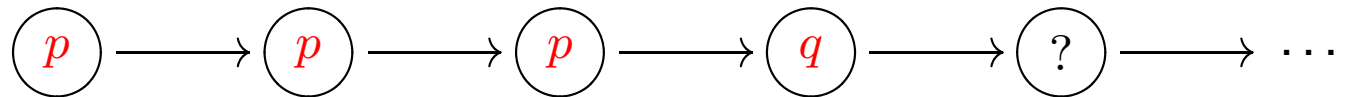
$p$



$\mathbf{X}p$



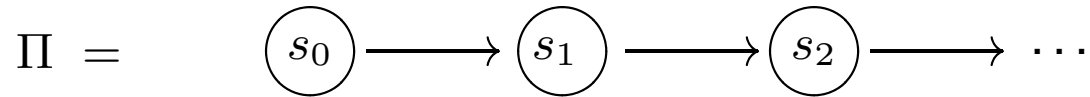
$p \mathbf{U} q$



**Example:**

$$\neg\text{starts} \mathbf{U} \text{key}, \quad \neg\text{starts} \mathbf{U} \neg\text{starts} \wedge \text{key}$$

## Semantics:



$\Pi \models p$  iff  $p \in L(s_0)$

$\Pi \models \neg\phi$  iff  $\Pi \not\models \phi$

$\Pi \models \phi_1 \wedge \phi_2$  iff  $\Pi \models \phi_1$  and  $\Pi \models \phi_2$

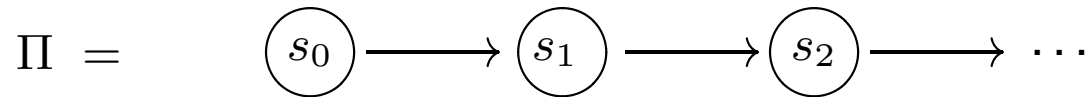
$\Pi \models \mathbf{X}\phi$  iff  $\Pi^1 \models \phi$ , where  $\Pi^i = s_i \rightarrow s_{i+1} \rightarrow s_{i+2} \rightarrow \dots$

$\Pi \models \phi_1 \mathbf{U} \phi_2$  iff  $\exists i < |\Pi|. \Pi^i \models \phi_2 \wedge \forall j < i. \Pi^j \models \phi_1$

$M \models \phi$  iff  $\Pi \models \phi$  for all paths  $\Pi$  starting in an initial state



## Alternative semantics:



$$\Pi \models \phi \text{ iff } \Pi, 0 \models \phi$$

$$\Pi, n \models p \text{ iff } p \in L(s_n)$$

$$\Pi, n \models \neg\phi \text{ iff } \Pi, n \not\models \phi$$

$$\Pi, n \models \phi_1 \wedge \phi_2 \text{ iff } \Pi, n \models \phi_1 \text{ and } \Pi, n \models \phi_2$$

$$\Pi, n \models \mathbf{X}\phi \text{ iff } \Pi, n + 1 \models \phi$$

$$\Pi, n \models \phi_1 \mathbf{U} \phi_2 \text{ iff } \exists i \geq n. \Pi, i \models \phi_2 \wedge \forall j \in [n \dots i - 1]. \Pi, j \models \phi_1$$

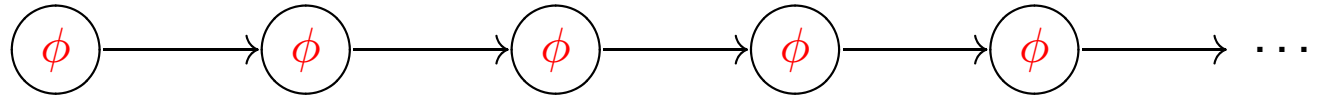
$$M \models \phi \text{ iff } \Pi \models \phi \text{ for all paths } \Pi \text{ starting in an initial state}$$

An LTL formula essentially specifies a subset of  $\mathcal{P}(P)^\omega$ .

# LTL - always, finally

**Question:** How to write

always  $\phi$



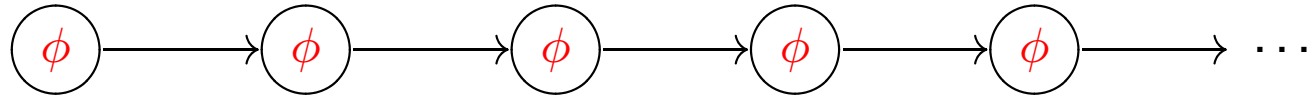
eventually  $\phi$



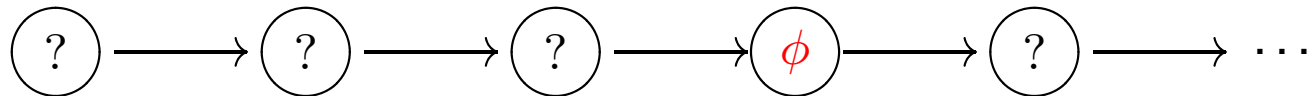
# LTL - always, finally

**Question:** How to write

always  $\phi$



eventually  $\phi$



**Notation:**

$$\mathbf{F} \phi \equiv \text{true} \mathbf{U} \phi$$

$$\mathbf{G} \phi \equiv \neg \mathbf{F} \neg \phi$$

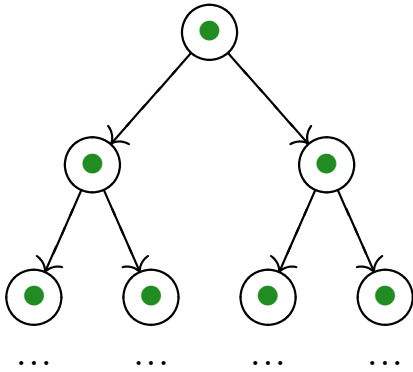
$$\phi_1 \vee \phi_2 \equiv \neg(\neg\phi_1 \wedge \neg\phi_2)$$

$$\mathbf{F} \phi \equiv \diamond \phi$$

$$\mathbf{G} \phi \equiv \square \phi$$

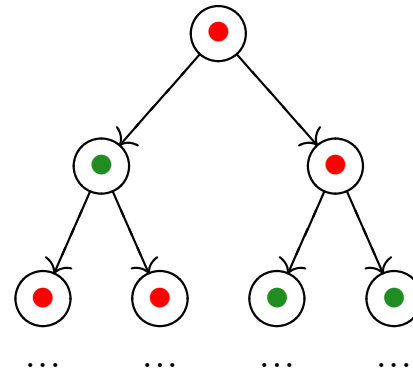
$$\mathbf{X} \phi \equiv \bigcirc \phi$$

# Typical properties



safety

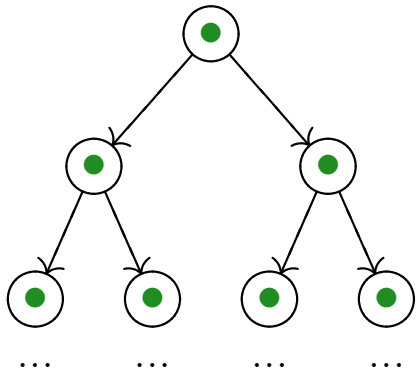
Bad will never happen



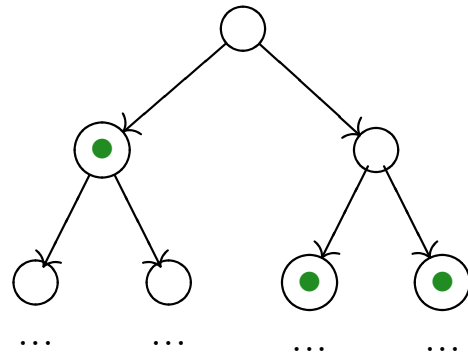
liveness

Good will eventually happen

# Typical properties

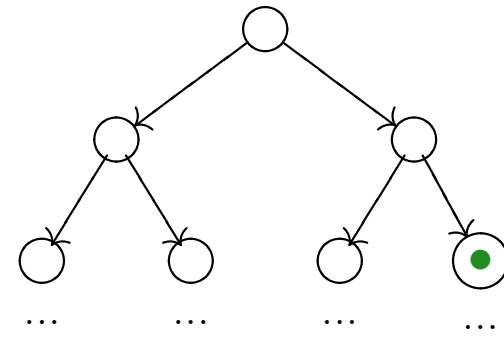


safety



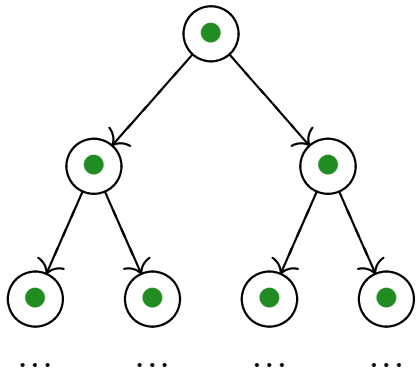
liveness

?



possibility

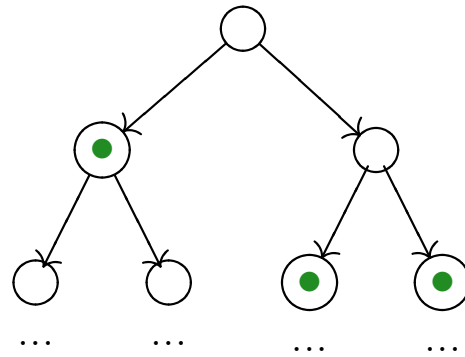
# Typical properties



safety

$G \phi$

$G \neg(cr_1 \wedge cr_2)$

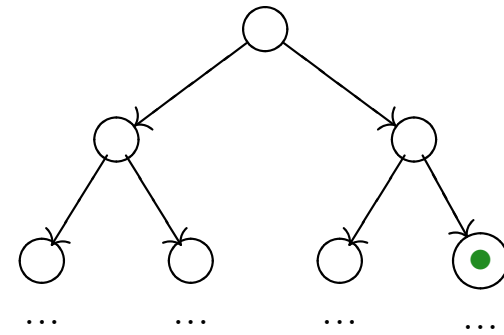


liveness

?

$F \phi$

$F \text{granted}$



possibility

$G \neg \phi$

$\neg G \neg \phi$

$G \neg \text{occ}$

# Classification of properties

**Def.:** Property = subset of  $\mathcal{P}(P)^\omega$

Safety properties  $X$

negative decision **always** after finitely many steps



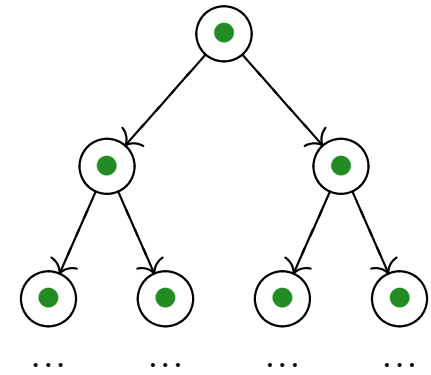
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if  $\pi \notin X$  then there is a prefix  $\rho < \pi$  such that  
 $\rho < \pi'$  implies  $\pi' \notin X$



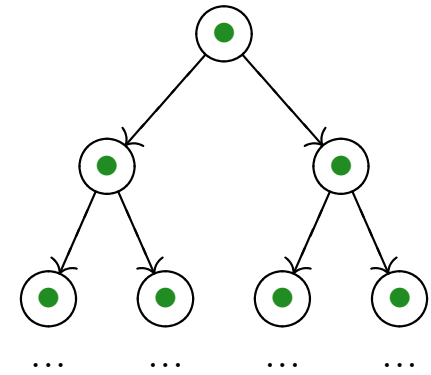
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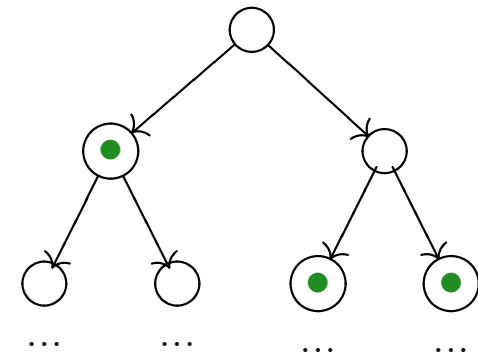
if  $\pi \notin X$  then there is a prefix  $\rho < \pi$  such that  
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## Liveness properties $X$

negative decision **never** after finitely many steps

for every  $\rho$  exists  $\pi > \rho$  such that  $\pi \in X$



# Example properties

- infinitely often  $\phi$  ?
- almost always  $\phi$  ?
- "weak"  $\phi_1 \text{ U } \phi_2 : \phi_2$  not necessarily ?
- if req then granted later ?

# Example properties

– infinitely often  $\phi$

$G F \phi$

– almost always  $\phi$

$F G \phi$

– "weak"  $\phi_1 U \phi_2 : \phi_2$  not necessarily

$G \phi_1 \vee \phi_1 U \phi_2$

– if req then granted later

$req \implies X F granted$

– fairness: if stubbornly req then granted

"weak": **stubbornly = almost always**

?

"strong": **stubbornly = infinitely often**

?

# Example properties

– infinitely often  $\phi$

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$$G \phi_1 \vee \phi_1 U \phi_2$$

– if req then granted later

$$\text{req} \implies X F \text{granted}$$

– fairness: if stubbornly req then granted

"weak": **stubbornly = almost always**

$$F G \text{req} \implies F \text{granted}$$

"strong": **stubbornly = infinitely often**

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# Example properties

– infinitely often  $\phi$

$$G F \phi$$

– almost always  $\phi$

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– fairness (variant):

"weak":  $F G \text{req} \implies G F \text{granted} = G (F G \text{req} \implies F \text{granted})$

"strong":  $G F \text{req} \implies G F \text{granted} = G (G F \text{req} \implies F \text{granted})$

# De Morgan's laws

$$\phi_1 \vee \phi_2 \equiv \neg(\neg\phi_1 \wedge \neg\phi_2)$$

$$\mathbf{G}\phi \equiv \neg\mathbf{F}\neg\phi$$

$$? \equiv \neg\mathbf{X}\neg\phi$$

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# De Morgan's laws

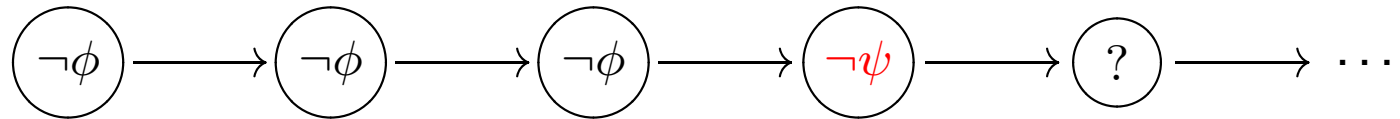
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$$X\phi \equiv \neg X\neg\phi$$

$$G\phi \equiv \neg F\neg\phi$$

$$\phi R\psi \equiv \neg(\neg\phi U\neg\psi)$$

$\neg\phi U\neg\psi$



$\Pi \models \phi R\psi$  iff ?

# De Morgan's laws

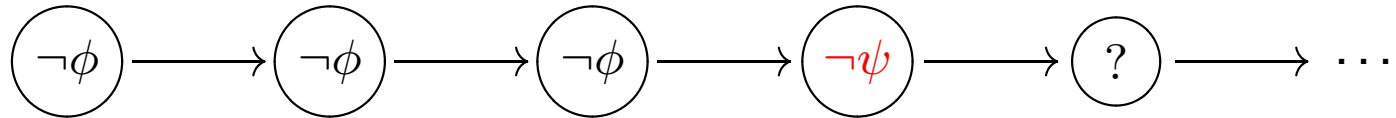
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$$\phi \mathbf{R} \psi \equiv \neg(\neg\phi \mathbf{U} \neg\psi)$$

$\neg\phi \mathbf{U} \neg\psi$



$$\Pi \models \phi \mathbf{R} \psi \text{ iff } \forall i < |\Pi|. (\forall j < i. \Pi^j \models \neg\phi) \implies \Pi^i \models \psi$$

# De Morgan's laws

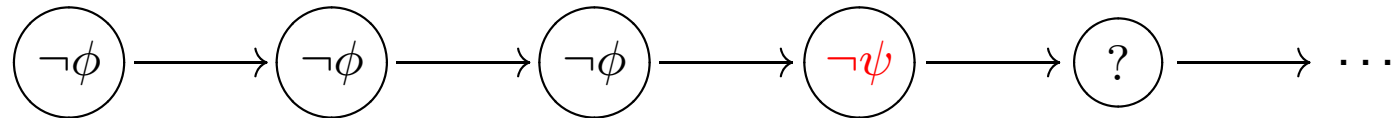
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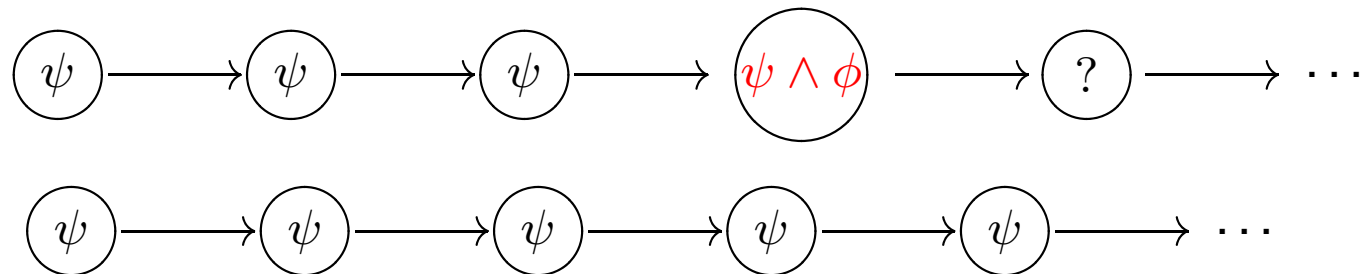
$$\phi \mathbf{R} \psi \equiv \neg(\neg\phi \mathbf{U} \neg\psi)$$

$\neg\phi \mathbf{U} \neg\psi$



$$\Pi \models \phi \mathbf{R} \psi \text{ iff } \forall i < |\Pi|. (\forall j < i. \Pi^j \models \neg\phi) \implies \Pi^i \models \psi$$

$\phi \mathbf{R} \psi$



$$\phi \mathbf{R} \psi \equiv \neg(\neg\phi \mathbf{U} \neg\psi) \equiv \psi \mathbf{U} (\psi \wedge \phi) \vee \mathbf{G}\psi \equiv \psi \mathbf{W} (\psi \wedge \phi)$$

# U and R as fixed points

$$\phi \mathbf{U} \psi \equiv \psi \vee (\phi \wedge \mathbf{X}(\phi \mathbf{U} \psi))$$

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# Pushing negation down

$$\neg(\phi_1 \wedge \phi_2) \equiv \neg\phi_1 \vee \neg\phi_2$$

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$$\neg(\phi \mathbf{U} \psi) \equiv (\neg\psi) \mathbf{W} (\neg\phi \wedge \neg\psi)$$

why not in this way?

$$\neg(\phi \mathbf{U} \psi) \equiv \neg\phi \mathbf{R} \neg\psi$$

# Expressivity



# Write a formula ...

$$P = \{a, b, \dots\}$$

- (1) if  $b$  then some  $a$  was beforehand ?
- (1') ... strictly beforehand ?
- (2) every  $b$  is preceded by  $a$  that appears after last  $b$ , if any before ?
- (3) alternating blocks of  $a$  and  $b$  ("relay") ?

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$$\mathbf{G}((a \implies a \mathbf{W}(\neg a \wedge b)) \wedge (b \implies \dots))$$

# What is inexpressible?

(1) on every path a state appears such that

in every successor state

?

(on every path)  $a$  holds

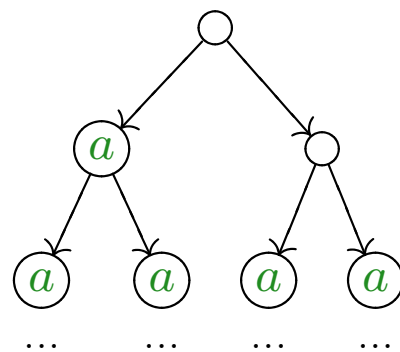
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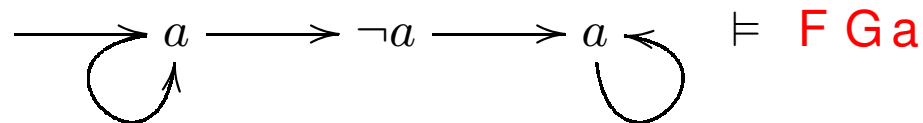
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$F G a ?$

too weak!



# What is inexpressible? (cont.)

(3) even(a): on every even position  $a$

?

# What is inexpressible? (cont.)

(3) even( $a$ ): on every even position  $a$

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(4) from every reachable state some initial state is

reachable

?

**Thm.:**  $LTL = LTL(X, U)$  is more expressive than  $LTL(X, F)$

**Thm.:**  $LTL = FO(\leq)$

**Thm:** Past temporal connectives:

$$X^{-1}, U^{-1}, F^{-1}, G^{-1}$$

do not increase expressive power.

**Thm:**  $LTL(F, G, F^{-1}, G^{-1}) = ?$

# Model checking

# Decision problems

## Model checking

- input:  $M, \phi$
- question:  $M \models \phi?$

PSPACE-complete

## Satisfiability

- input:  $\phi$
- question:  $\exists M. M \models \phi?$        $(\exists \Pi. \Pi \models \phi?)$

PSPACE-complete

# Complexity of model checking

$$|M| \cdot 2^{\mathcal{O}(|\phi|)}$$

$2^{\mathcal{O}(|\phi|)}$  OK

$|M|$  too much!

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When the state space is huge, or even infinite:

- abstraction
- symbolic approaches
- on-the-fly state-space exploration

# Algorithm

(1)  $M \mapsto \mathcal{A}_M$

(2)  $\neg\phi \mapsto \mathcal{A}_{\neg\phi}$

(3)  $L(\mathcal{A}_M \times \mathcal{A}_{\neg\phi}) = \emptyset?$

yes  $\rightarrow M \models \phi$

no  $\rightarrow \neg(M \models \phi)$ , counterexample = a path in  $M$

LTL  $\rightarrow \omega$ -automata

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LTL  $\rightarrow \omega$ -automata

$$\phi = \mathbf{G}(p \implies \mathbf{X} \mathbf{F} q)$$

